

# A Mirror Step Variant of Gambler's Ruin

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Experimental Math Seminar

# Outline

- 1 Background and History
- 2 A Mirror Step Variant of Gambler's Ruin
- 3 Results

## Background and History

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This scenario is known as the **gambler's ruin problem**, first posed by Pascal in 1656 in a letter to Fermat.



# Questions

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- What is the probability of winning  $N$  dollars?

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Solution:  $g(x) = x(N-x)$ .

# Probability

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Solution:  $f(x) = \frac{x}{N}$ .



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Solution:

$$f(x) = \frac{1 - \left(\frac{q}{p}\right)^x}{1 - \left(\frac{q}{p}\right)^N}$$

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Restatement: A particle starts at a point  $x$  on a line segment of length  $N$  where  $0 < x < N$ . The particle moves to the left from  $x$  to  $x - 1$  with probability  $\frac{1}{2}$ , or to the right from  $x$  to  $x + 1$  with probability  $\frac{1}{2}$ .

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Let's add a third step (*mirror step*): A particle can now move from  $x$  to

- 1  $x - 1$  with probability  $q_1$ , or
- 2  $x + 1$  with probability  $q_2$ , or
- 3  $N - x$  with probability  $p$

where  $p + q_1 + q_2 = 1$ .

We will focus on the case when  $q_1 = q_2 = \frac{1-p}{2}$  (symmetric case).

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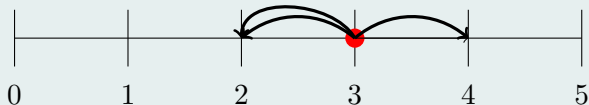
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# Results

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where  $g(0) = 0, g(N) = 0$ .



## Expected Duration (2)

### Example

Let  $p = \frac{1}{2}$  then the recurrence is

$$g(x) = \frac{1}{4}g(x-1) + \frac{1}{4}g(x+1) + \frac{1}{2}g(N-x) + 1, \quad g(0) = 0, g(N) = 0.$$

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Let's compute some examples by varying  $N$ :

	Expected duration of ending at 0 or $N$ starting at $x$				
$N$	$x = 1$	$x = 2$	$x = 3$	$x = 4$	$x = 5$
1	0				
2	2				
3	4	4			
4	6	8	6		
5	8	12	12	8	
6	10	16	18	16	10

## Expected Duration (3)

	Expected duration of ending at 0 or $N$ starting at $x$				
$N$	$x = 1$	$x = 2$	$x = 3$	$x = 4$	$x = 5$
1	0				
2	1				
3	2	2			
4	3	4	3		
5	4	6	6	4	
6	5	8	9	8	5

	Expected duration of ending at 0 or $N$ starting at $x$ when $p = 1/2$				
$N$	$x = 1$	$x = 2$	$x = 3$	$x = 4$	$x = 5$
1	0				
2	2				
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# Expected Duration

## Theorem (1)

*Consider the generalization of the gambler's ruin problem when we add a mirror step. Then, the expected duration of ending at 0 or  $N$  starting at  $x$  is given by*

$$g(x) = \frac{1}{1-p}x(N-x)$$

*whenever we restrict the particle moves by either moving from  $x$  to  $x-1$  with probability  $q_1$ , or from  $x$  to  $x+1$  with probability  $q_2$ , or jumps to  $N-x$  with probability  $p$  where  $q_1 = q_2 = \frac{1-p}{2}$ .*

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Remark: When  $p = 0$ , Theorem (1) recovers the formula for the expected duration of the classical gambler's ruin game.

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# Probability

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Define  $f(x) = f_N^{(p)}(x)$  as the probability that a particle starting at  $x$  will eventually reach  $N$ . For  $0 < x < N$ , this probability satisfies the recurrence relation

$$f(x) = \frac{1-p}{2}f(x-1) + \frac{1-p}{2}f(x+1) + pf(N-x)$$

where  $f(0) = 0$  and  $f(N) = 1$ .



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	Probability of ending at $N$ starting at $x$				
$N$	$x = 1$	$x = 2$	$x = 3$	$x = 4$	$x = 5$
1	1				
2	1/2				
3	3/7	4/7			
4	5/12	1/2	7/12		
5	17/41	20/41	21/41	24/41	
6	29/70	17/35	1/2	18/35	41/70

## Example (continued)

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5	1/5	2/5	3/5	4/5	
6	1/6	1/3	1/2	2/3	5/6

	Probability of ending at $N$ starting at $x$ when $p = 1/2$				
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# Experiments

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## Example

Let  $N = 100$ ,  $x = 1$  and set  $p = \frac{1}{k}$  for  $k \in \{2, 3, \dots, 9\}$ .

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$p$	$\lim_{N \rightarrow \infty} f_{100}^{(p)}(1)$
1/2	0.4142135624
1/3	0.3660254038
1/4	0.3333333333
1/5	0.3090169944
1/6	0.2898979486
1/7	0.2742918852
1/8	0.2612038750
1/9	0.2500000000



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1/2	$\sqrt{2} - 1$
1/3	$\frac{\sqrt{3}-1}{2}$
1/4	$\frac{1}{3}$
1/5	$\frac{\sqrt{5}-1}{4}$
1/6	$\frac{\sqrt{6}-1}{5}$
1/7	$\frac{\sqrt{7}-1}{6}$
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## Experiments (3)

What does this suggest?

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It suggests that the probability of the particle starting at  $x = 1$  and ending at 100 converges to some number!

## Guess (1)

### Guess ( $x = 1$ )

*If the particle starts at  $x = 1$ , then*

$$\lim_{N \rightarrow \infty} f_N^{(p)}(1) = \frac{\sqrt{p} - p}{1 - p}.$$

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From previous slide,

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## More Guesses (2)

Guess ( $x = 2$ )

*If the particle starts at  $x = 2$ , then*

$$\lim_{N \rightarrow \infty} f_N^{(p)}(2) = \frac{2\sqrt{p}(1+p-2\sqrt{p})}{(1-p)^2}.$$

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Check that the sum (of the numerators) equals  $(p-1)^2$ .

Set  $p = \frac{1}{k^2}$  for some positive integer  $k$ . Moreover, let  $p = n^2$  (some squared rational number).

# Pattern

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Let us look at squared  $p$  values:

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$1/2^2$	$\frac{1}{3}$
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We can conjecture that  $\lim_{N \rightarrow \infty} f_N^{(p)}(1) = \frac{1}{k+1}$  but  $k = \frac{1}{\sqrt{p}}$  and  $p = \frac{1}{n^2}$ .

Together,

$$\lim_{N \rightarrow \infty} f_N^{(p)}(1) = \frac{n}{n+1}$$

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$x = 1$	$\frac{n}{n+1}$	$\frac{1}{n+1}$	$x = N - 1$
$x = 2$	$\frac{2n}{(n+1)^2}$	$\frac{n^2+1}{(n+1)^2}$	$x = N - 2$
$x = 3$	$\frac{n^3+3n}{(n+1)^3}$	$\frac{3n^2+1}{(n+1)^3}$	$x = N - 3$
$x = 4$	$\frac{4n^3+4n}{(n+1)^4}$	$\frac{n^4+6n^2+1}{(n+1)^4}$	$x = N - 4$



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We are interested in the following when  $x = n(= \sqrt{p})$

$$\frac{1}{(x + 1)^k} \sum_{i=0}^{\lfloor \frac{k-1}{2} \rfloor} \binom{k}{2i} x^{k-2i}$$

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Check: Plug in  $k = 3$  and  $x = n$

$$\frac{1}{(n+1)^3} \sum_{i=0}^1 \binom{3}{2i} n^{3-2i} = \frac{n^3 + 3n}{(n+1)^3}$$

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Check: Plug in  $k = 3$  and  $x = n$

$$\frac{1}{(n+1)^3} \sum_{i=0}^1 \binom{3}{2i} n^{3-2i} = \frac{n^3 + 3n}{(n+1)^3}$$

$x = 1$	$\frac{n}{n+1}$
$x = 3$	$\frac{n^3+3n}{(n+1)^3}$

$\frac{1}{n+1}$	$x = N - 1$
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## Binomial Theorem (2)

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Turns out the odd part yields the same closed form from above.

## Corollary

*If the particle starts at some  $x$  where  $0 < x < N$ , then*

$$\lim_{N \rightarrow \infty} f_N^{(p)}(x) = \frac{1}{2} - \frac{1}{2} \left( \frac{1 - \sqrt{p}}{1 + \sqrt{p}} \right)^x$$

*whenever we restrict the particle moves by either moving from  $x$  to  $x - 1$  with probability  $q_1$ , or from  $x$  to  $x + 1$  with probability  $q_2$ , or from  $x$  to  $N - x$  with probability  $p$  where  $q_1 = q_2 = \frac{1-p}{2}$ .*



## Lemma

*Consider the symmetric case when*

$$f(x) = \frac{1-p}{2}f(x-1) + \frac{1-p}{2}f(x+1) + pf(N-x)$$

*with boundary conditions  $f(0) = 0$ ,  $f(N) = 1$  for some  $0 < p < 1$ . For any  $0 \leq x \leq N$ , the following identity holds*

$$f(x) + f(N-x) = 1.$$

## Lemma

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# Proof

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## Proof (Sketch).

Consider  $f(x) = 1 - f(N - x)$ . Then,

$f(x) :=$  probability of ending at  $N$  (starting at  $x$ ) and

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The distance of both random walks is  $N - x$ .



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Hence,  $f(x) = 1 - f(N - x)$ .



# Recurrence Relation

Since  $f(N - x) = 1 - f(x)$ , then we can rewrite the recurrence relation as follows

$$f(x) = \frac{p}{1+p} + \frac{1}{2} \left( \frac{1-p}{1+p} \right) f(x-1) + \frac{1}{2} \left( \frac{1-p}{1+p} \right) f(x+1)$$

where  $f(0) = 0, f(N) = 1$ .

## Future Work

For the probability and expected duration: It is an open problem to give formulas for general  $q_1, q_2$  and  $p$ .



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### Conjecture

*Consider the generalization of the gambler's ruin problem when we add a mirror step. If the particle starts at  $x = 1$ , then*

$$\lim_{N \rightarrow \infty} f_N^{(p)}(1) = \frac{\sqrt{(p+1)(1-3p+4p^2)} - (1-2p)(p+1)}{2p(p+1)}$$

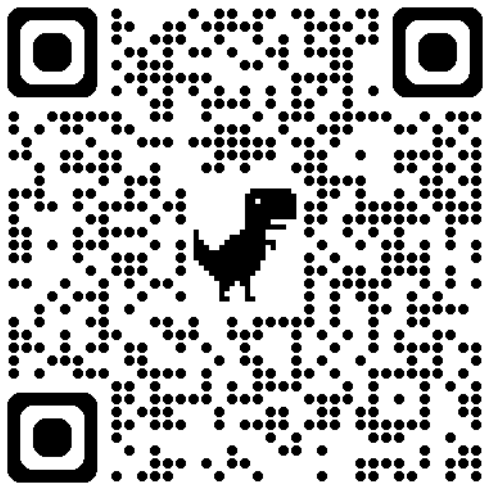
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Thank You!



<https://marti310.github.io/research.html>

# Probability Formula

## Theorem

*Consider the generalization of the gambler's ruin problem when we add a mirror step. Then, the probability of ending at  $N$  starting at  $x$  is given by*

$$f(x) = \frac{1}{2} \frac{\left(\frac{1-\sqrt{p}}{1+\sqrt{p}}\right)^N + 1}{\left(\frac{1+\sqrt{p}}{1-\sqrt{p}}\right)^N - \left(\frac{1-\sqrt{p}}{1+\sqrt{p}}\right)^N} \left(\frac{1+\sqrt{p}}{1-\sqrt{p}}\right)^x$$
$$+ \frac{1}{2} \frac{\left(\frac{1+\sqrt{p}}{1-\sqrt{p}}\right)^N + 1}{\left(\frac{1-\sqrt{p}}{1+\sqrt{p}}\right)^N - \left(\frac{1+\sqrt{p}}{1-\sqrt{p}}\right)^N} \left(\frac{1-\sqrt{p}}{1+\sqrt{p}}\right)^x + \frac{1}{2}$$